



STEAM: System Testbed, Evaluation, and Architecture Metrics ENLITENED Annual Meeting July 19, 2022

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STEAM: System Testbed, Evaluation, and Architecture Metrics Phase 2

Performer



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Technology Summary

STEAM will further develop our successful Phase 1 modeling and simulation capability to detailed datacenter and HPC workloads,

ENLITENED components, and architectures to enable transition

Technical Approach

- Extend multi-resolution, multi-level modular testbed to characterize and demonstrate ENLITENED technology in datacenters and HPC
- Workloads based on existing and projected software stacks, focusing on hyperscale and HPC
- Amortize system-level characterization and modeling and simulation costs for ENLITENED projects







Industry Advisory Committee Membership



Name	Organization	Commercial	НРС	<mark>System</mark>	Component	User	Vendor	Amazon	Facebook	Apple	Google	Microsoft	Alibaba	DOE
Rob Stone	Facebook	х		х		х			х					
Robert Blum	Intel	х	х		х		х							
Constantinos Evanelinos	IBM		х	Х		х	х							
Hitesh Billani	Microsoft	х		х		х						х		
Michael Woodacre	HPE	х	х	х			х							
Anthony Yu	GlobalFoundries	х			х		х							
Mahidhar Tatineni	SDSC		х	х		х								
Jeff Vetter	ORNL		х	х		х								х
Richard Carlson	DOE OS		х	х		х								х
Scott Hemmert	NNSA/Sandia		Х	х		х								х
Vivek Raghuraman	Broadcom	х			х		х							
Cedric Lam	Google	x			х	x					х			

3 new members representing DOE/NNSA, Broadcom (vendor), Google (hyperscale datacenter operator). Quarterly meetings to resume soon.





Working Group Membership



Name	Team	Organization
Laurent Schares	MOTION	IBM
Pavlos Maniotis	MOTION	IBM
Madeleine Glick	PINE	Columbia
Max Mellette	LEED	InFocus
John Shalf	PINE	LBL
George Michelogiannakis	PINE	LBL
Manya Ghobadi	PINE	MIT
Larry Dennison	PINE	Nvidia
Adel Saleh	INTREPID	UCSB



IAC/WG Input Summary



- Systems
 - HPC systems/networks designed for the largest jobs (full systems)
 - Up to ~150K nodes today
 - Simulations of thousands of nodes needed
- Workloads
 - Large models for machine learning
 - Consider data analytics for HPC, synthetic benchmarks for irregular accesses
 - Most teams interested in single-tenant/single application workloads
 - MOTION interested in multi-tenant cloud workloads
 - Need mixed workload traces, will need to be developed by combining job traces with network traces
- Consider reliability and resilience, bursty workloads





General Workflow of Simulating Traces





- Packet-level functional simulator
- Light-weight, fast, and highly scalable
- Used by both LEED and PINE teams
- STEAM enhancement to support dependencies and simulate INTREPID

htsim Simulator



Proposed Benchmarks/Traces



After discussion with each team, we are currently planning to use the following benchmarks to evaluate each ENLITENED team.

Benchmark	Machine Learning	Storage	Big Data HPC	HPC Simulation	Multi- tenant cloud	LEED	PINE	INTREPID	MOTION
<u>Alibaba Cluster Trace</u> <u>Program/cluster-trace-gpu-</u> <u>v2020</u>	х				x				x
Facebook datacenter trace					х				X
DLRM	Х	Х	Х			X	X	X	
<u>CANDLE</u>	Х			X		X	X	X	
ML-Perf (Inference) NLP	Х							Х	

Red X indicates higher priority



DLRM Benchmark

- Deep learning recommendation model initially developed by Facebook for predicting whether users will interact with a particular advertisement
- Model can have 10s of trillions of parameters and consists of dense neural networks and very large (>20 GB) sparse embedding tables
- Despite having several orders of magnitude more parameters, only as computationally intensive as training popular transformer models such BERT
- Depending on how distributed training is configured, network can become training bottleneck

Naumov, Maxim, et al. "Deep learning recommendation model for personalization and recommendation systems." *arXiv preprint arXiv:1906.00091* (2019).

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DLRM architecture consisting of dense neural networks and sparse embedding tables



CANDLE Benchmark



- Cancer Distributed Learning Environment benchmarks for training a model to predict whether tumor will interact with a particular drug
 - Initially developed as collaboration between DoE, NCI, and NIH
- Developed as part of Exascale Computing project for running on largescale HPC systems



CANDLE UNO benchmark consisting of separate neural networks for RNA sequence, drug modeling, and final prediction of drug response

Wozniak, Justin M., et al. "High-bypass learning: Automated detection of tumor cells that significantly impact drug response." 2020 IEEE/ACM Workshop on Machine Learning in High Performance Computing Environments (MLHPC) and Workshop on Artificial Intelligence and Machine Learning for Scientific Applications (AI4S). IEEE, 2020.



Initial Benchmark Model Parameters



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	8 Node Simulation	16 Node Simulation	32 Node Simulation
Batch size (per GPU)	512	256	256
# of Dense feature layers	8	16	16
# of weights per dense feature layer	4096	16384	16384
# of Dense layers	4	8	8
# of weights per dense layer	4096	16384	16384

DLRM								
	8 node Simulation	16 Node Simulation	32 Node Simulation					
Batch size (per GPU)	512	128	128					
# of layers in bottom MLP	2	8	8					
# of weights per layer in bottom MLP	1024	4096	4096					
# of layers in top MLP	4	8	16					
# of weights per layer in top MLP	2048	8192	8192					
# of embedding tables	8	16	32					
Embedding table dimensions	256x10000000	128x10000000	128x10000000					

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Preliminary PINE Simulations



- Number of nodes: N = {16, 32}
- 4 GPUs/node
- Three configurations
 - State-of-the-art commercially available hardware
 - Link speed: B = 400 Gps, # of links/node d = 4
 - Total bandwidth per node: 1.6 Tbps
 - PINE sprout
 - Link speed: B = 50 Gps, # of links/node d = 16
 - Total bandwidth per node: 0.8 Tbps
 - PINE sapling
 - Link speed: B = 50 Gps, # of links/node d = 32
 - Total bandwidth per node: 1.6 Tbps
- These are static configurations. We will be simulating network reconfigurations between benchmarks in the future.





State-of-the-art commercially available hardware







PINE Sprout







PINE Sapling







Preliminary INTREPID Simulations



- 3 simple topologies for proof of concept (8 node network)
 - Shortest path fixed routing assumed
- No attempt to optimize placement of tasks to nodes



Ring 1 All-to-all 1 wavelength/connection



Ring 2 8 wavelengths/connection Unidirection (counterclockwise)



Ring 3 7 wavelength ring 1 wavelength ring Unidirection (counterclockwise)



Preliminary Performance of 8 Node Topologies



- Topology and placement critical to energy efficiency
- Need mapping tools as network size scales up



Summary



- IAC has been enhanced and quarterly meetings to resume ASAP
- Phase 2 simulation testbed operational and generating results for PINE and INTREPID
 - LEED results coming soon
 - Results are being discussed with the technology development teams
- LightCounting Study Update next
- Panel discussions after that

