

# A Brief Overview of Quantum Computing Hardware

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# Apologies in Advance

to hardware vendors and experimentalists in the room

# Types of Quantum Computers

# Models of Quantum Computation

2 Abstraction  
Layers  
(qec => gates)

**Fault Tolerant Quantum Computer**

1 Abstraction  
Layer  
(gates)

**NISQ\* Quantum Computer**

**Bare Metal  
System**

**Analog Quantum Computer**

\* NISQ = Noisy Intermediate Scale Quantum  
[arXiv:1801.00862](https://arxiv.org/abs/1801.00862)



# Analog Quantum Computation

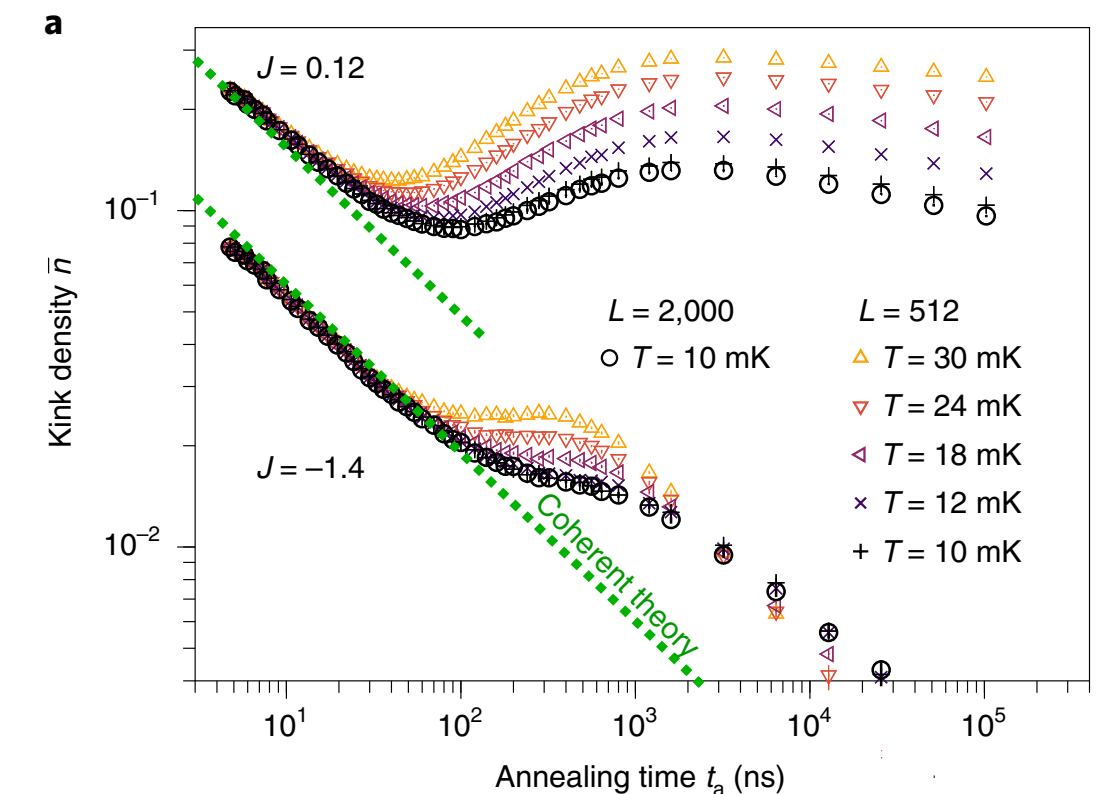
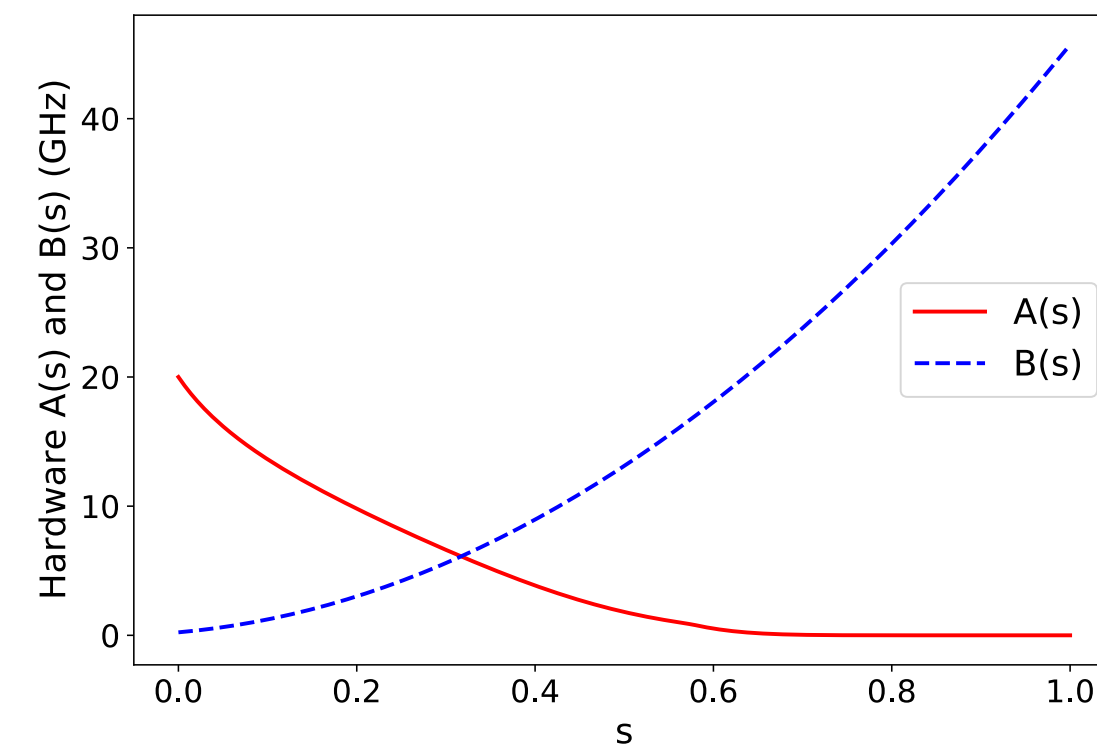
- **What does it do?**
  - Apply control parameters to evolve a real-world quantum system in time
- **Natural use cases**
  - Quantum Simulation (open and closed), Optimization
- **Arguments For**
  - Very efficient use of quantum hardware resources
  - Very fast (no abstraction layers)
- **Arguments Against**
  - Highly specialized to specific applications (i.e. limited Hamiltonian options)
  - Hardware noise can be limiting

**Solve this ODE**

$$t \in [0, T], \quad |\Psi_0\rangle$$

Evolution Time    Initial State

$$i \frac{d}{dt} |\Psi(t)\rangle = H(t) |\Psi(t)\rangle$$



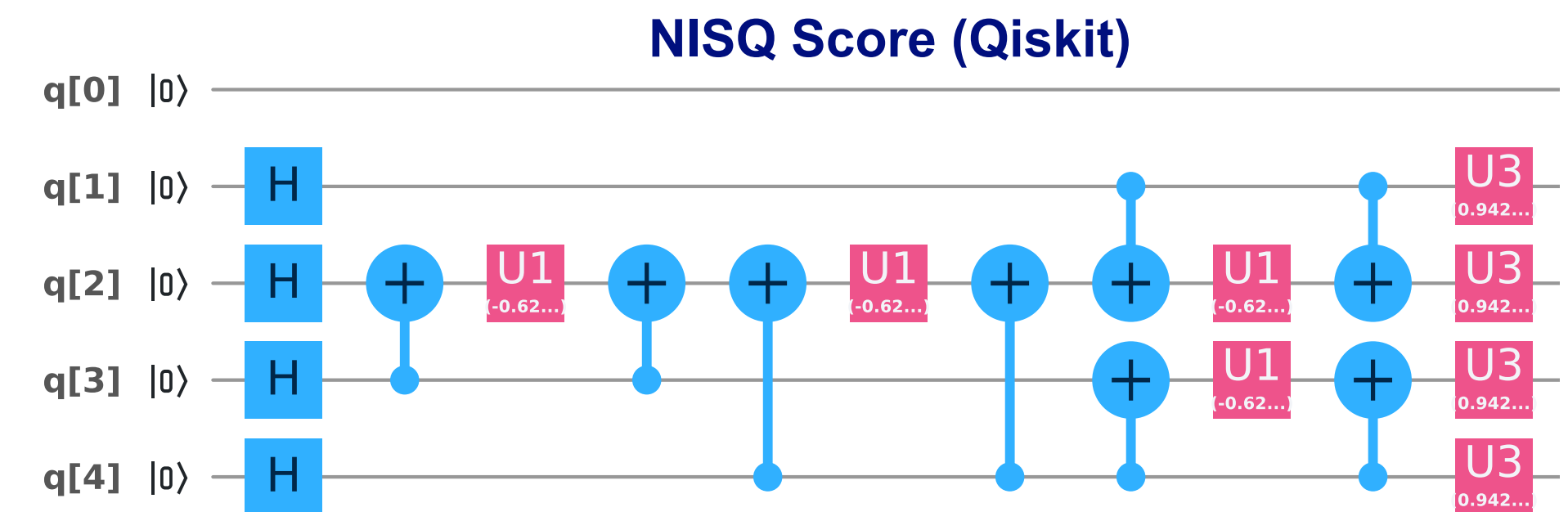
$$H_{dwave}(t) = A(t) \left( \sum_i \hat{\sigma}_i^x \right) + B(t) \left( \sum_i h_i \hat{\sigma}_i^z + \sum_{i,j} J_{ij} \hat{\sigma}_i^z \hat{\sigma}_j^z \right)$$

# NISQ Gate-Based Computation

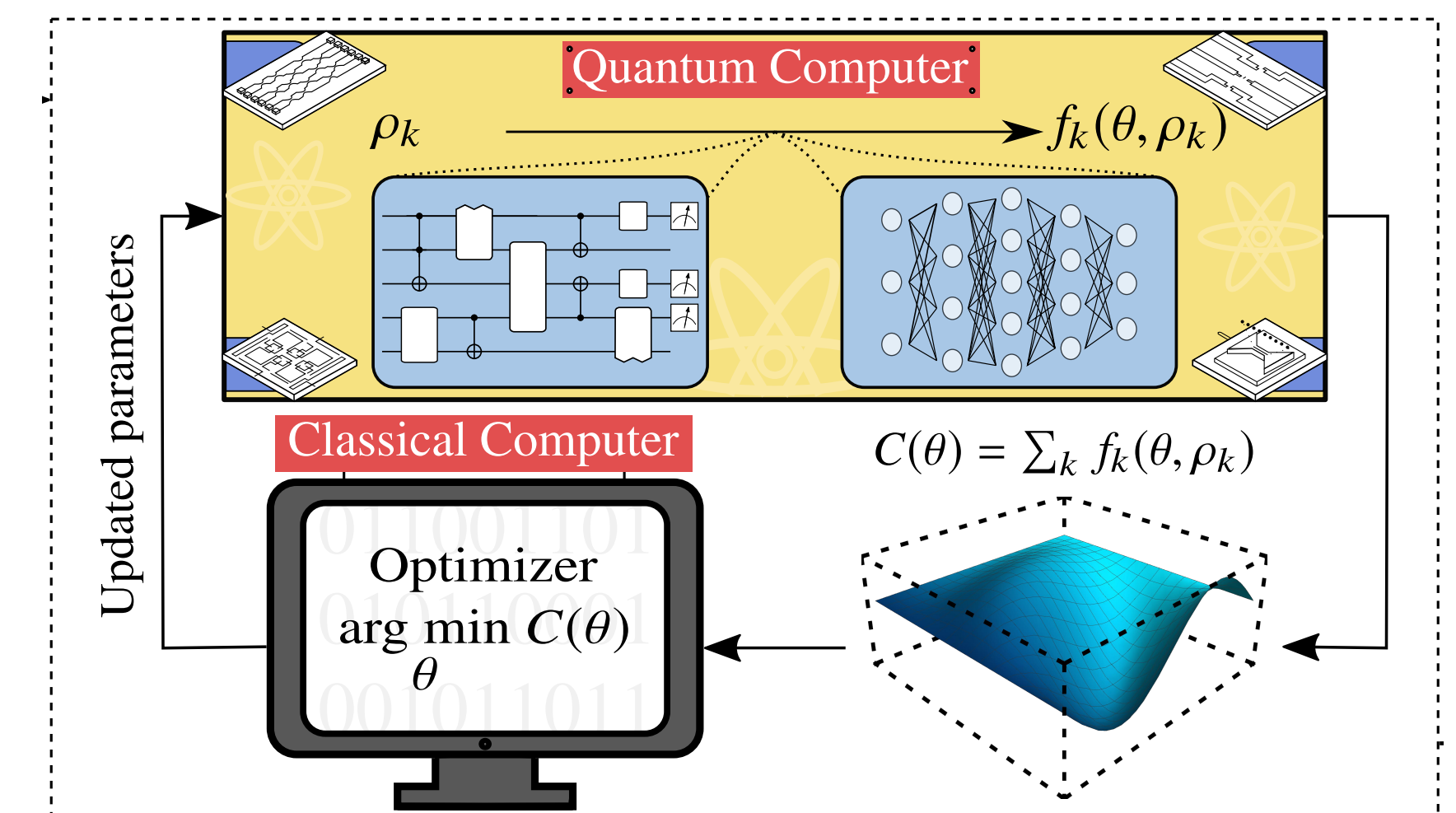
- **What does it do?**
  - Apply quantum *imperfect gates* to implement a noisy *universal* quantum computation
  - Note: these usually include arbitrary rotation gates
- **Natural use cases**
  - Quantum Simulation (closed), Variational Quantum Algorithms, Quantum Machine Learning (?)
- **Arguments For**
  - Flexible (all types of quantum computations are in scope)
  - Fast (just 1 abstraction layer)
- **Arguments Against**
  - Hardware noise can be limiting
  - Unclear how to extend beyond qubit coherence time

Apply Unitary Matrices ( $U$ )  
to a quantum state ( $\psi$ )

$$U_n | \dots | U_3 | U_2 | U_1 | \psi \rangle$$



**Variational Quantum Algorithm Structure**



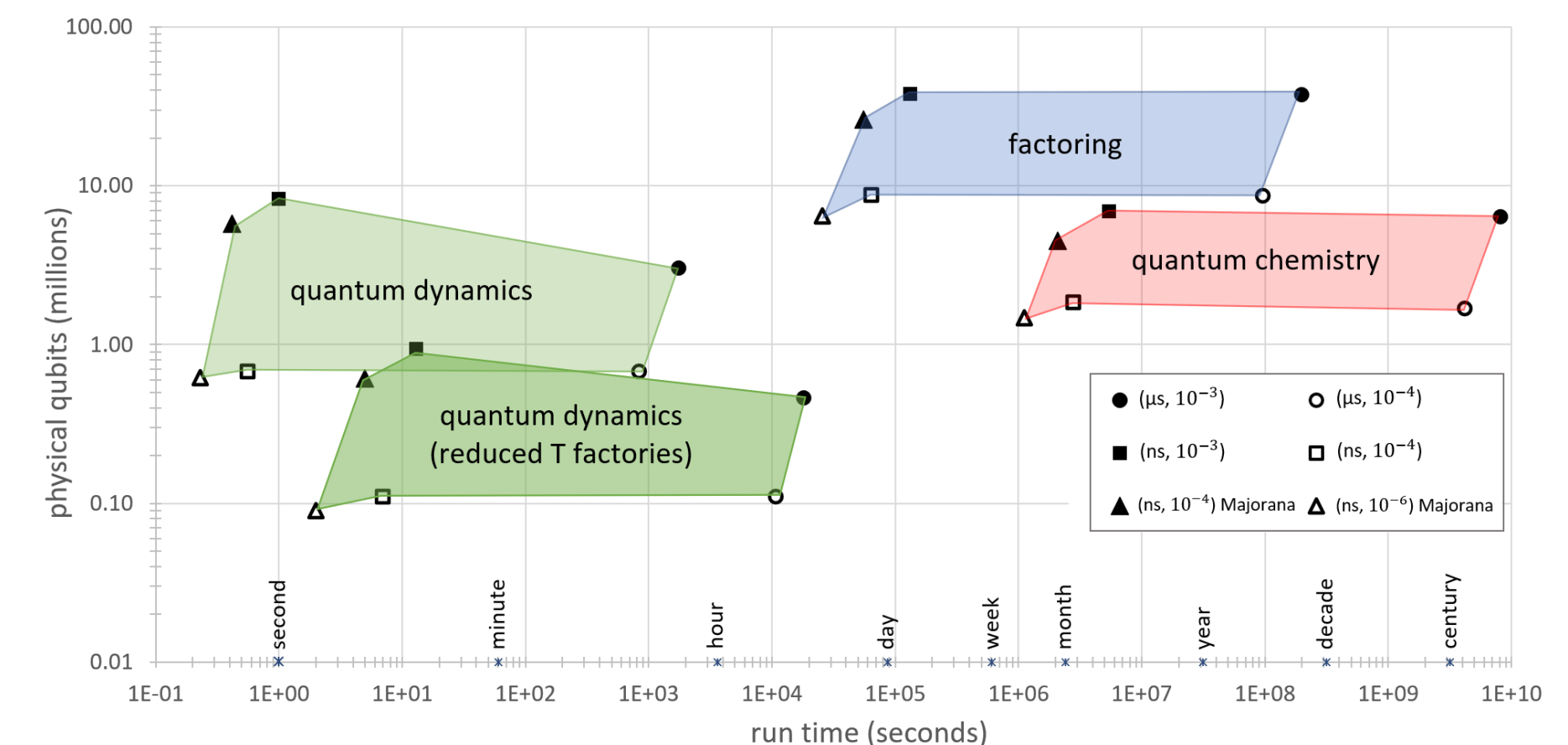
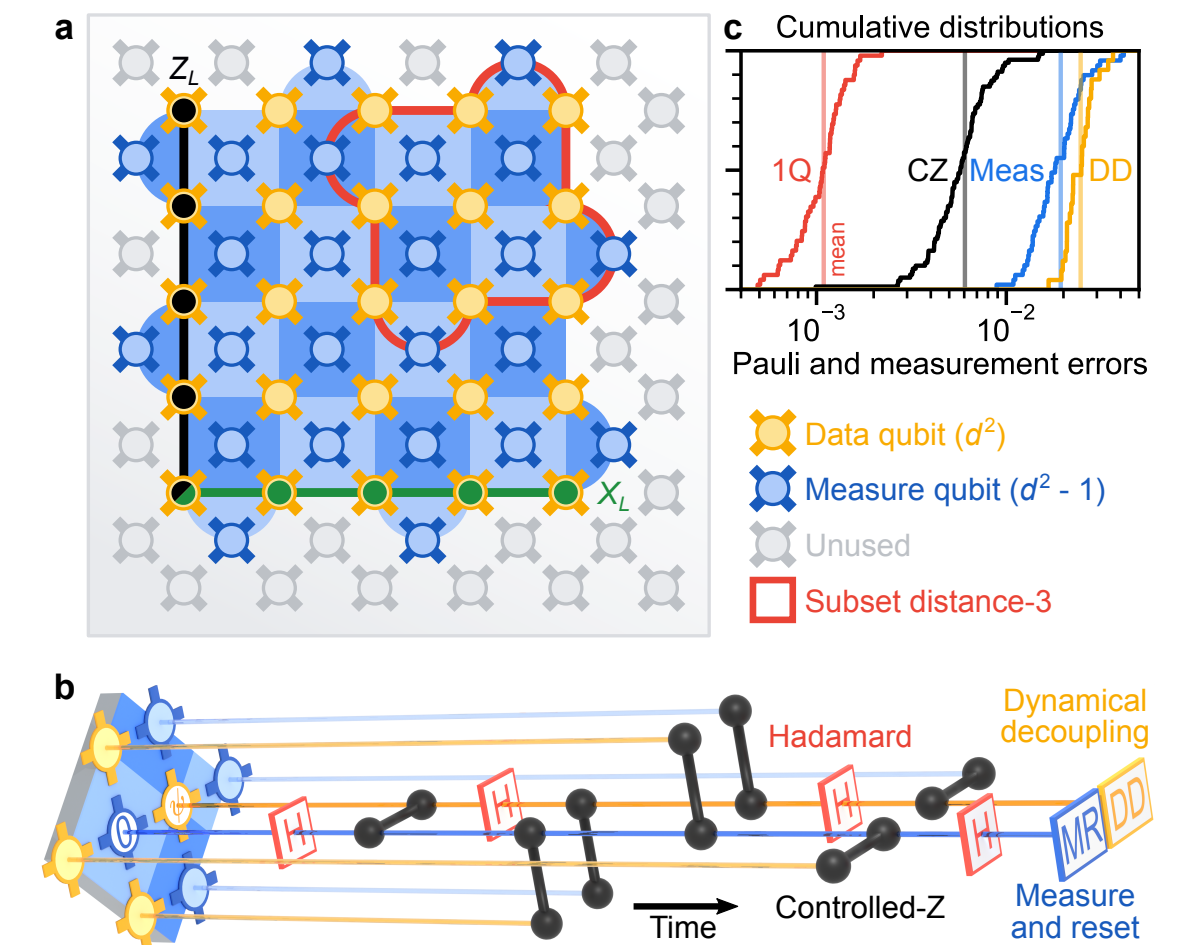
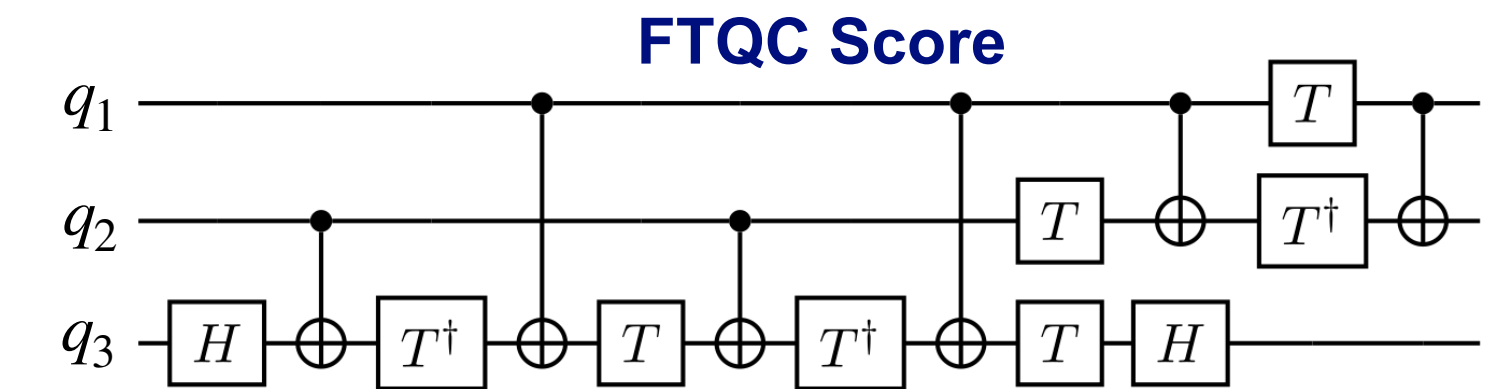
“Variational quantum algorithms” Cerezo et. al.  
[arXiv:2012.09265](https://arxiv.org/abs/2012.09265)

# Fault-Tolerant Gate-Based Computation

- **What does it do?**
  - Apply quantum *error corrected gates* to implement *perfect universal* quantum computation
  - Note: a restrictive gate set (e.g., Clifford+T)
- **Natural use cases**
  - Quantum Simulation (high-accuracy), Factoring, Linear Systems, Nonlinear Systems (?)
- **Arguments For**
  - Reliable, Algorithms with Proofs
  - Quantum Error Correction (QEC) enables going beyond the limit of qubit coherence time
- **Arguments Against**
  - Requires a LOT of physical qubits
  - Algorithms require a LOT of gates (e.g.,  $>10^6$ )
  - Slow, QEC overheads take time (2 abstraction layers)

$$\begin{aligned}
 \text{--- T ---} & \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix} \\
 \text{--- H ---} & \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \\
 \text{--- CNOT ---} & \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}
 \end{aligned}$$

“Suppressing quantum errors by scaling a surface code logical qubit”  
[arXiv:2207.06431](https://arxiv.org/abs/2207.06431)


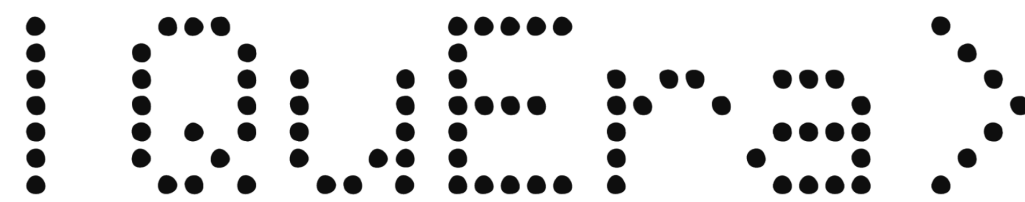


















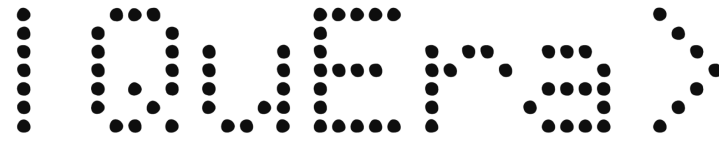


“Assessing requirements to scale to practical quantum advantage”  
[arXiv:2211.07629](https://arxiv.org/abs/2211.07629)

# Who is doing what?



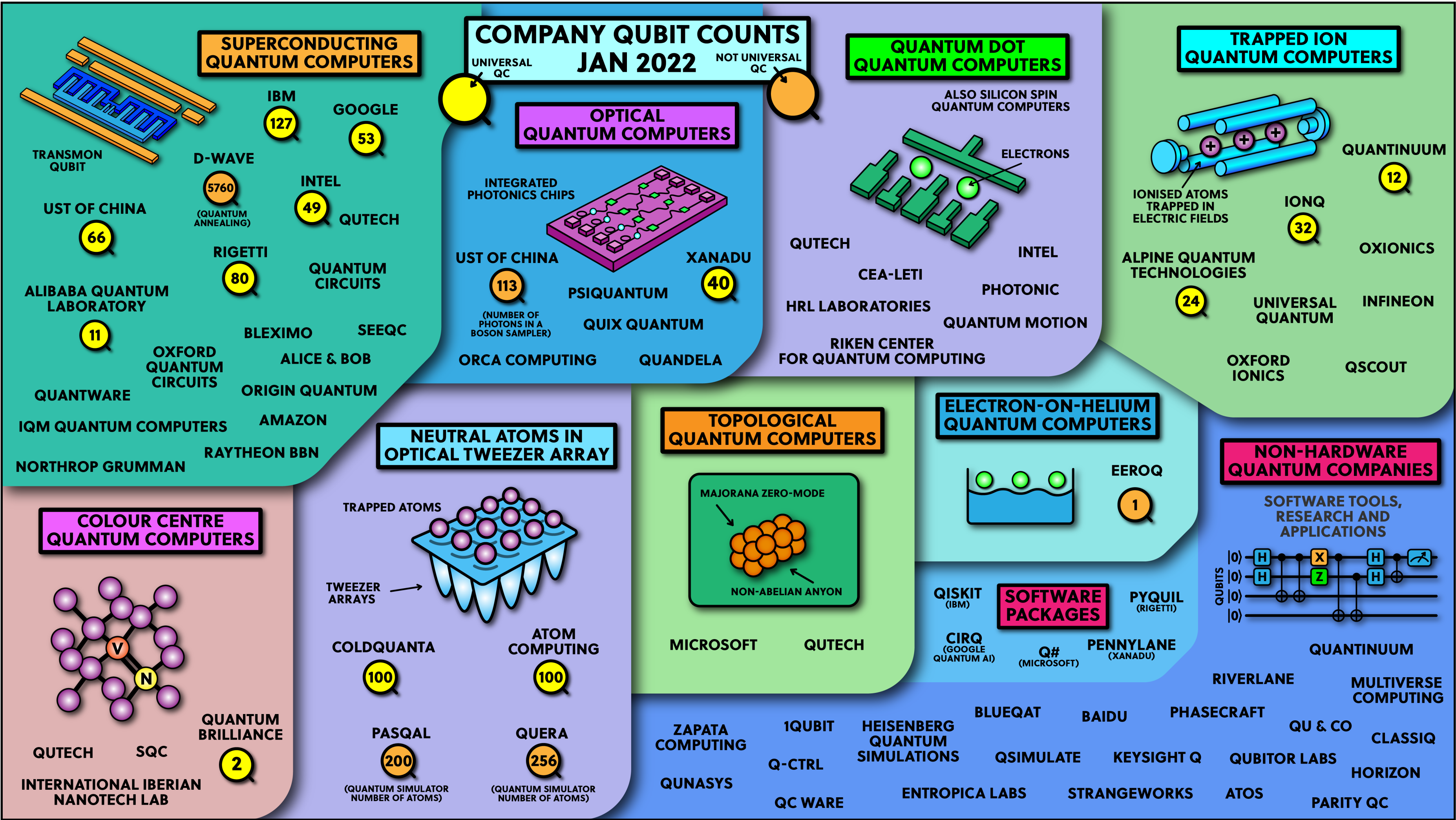
# Three Types of Commercial Quantum Computers

	Available Today		Available Soon?
	Noisy Analog	Noisy Gate-Based	Fault-Tolerant Gate-Based
Who?	<div>    </div>	<div>        </div>	<div>       </div> <div>Public Roadmaps</div> <div>      </div>
	And many others...		FTQC proposed by 2026-2030

Why so many?

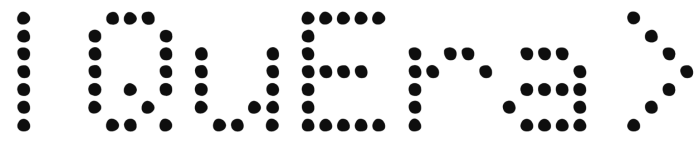
*There is no “transistor” for  
quantum computing... yet*

# Qubit Technologies





# Pros and Cons of *NISQ* Hardware Platforms



*Just the vendors I know the best...*

Feature	Superconducting Circuits	Trapped Ions	Neutral Atoms	Photonic	Topological / Quantum Dot / Silicon Spin
Speed	Fast	Slow	Slow	?	??
Noise	Medium	Low	Low	?	??
Scale (qubits demonstrated)	High 500-5000	Low 10-50	Medium 100-1000	?	??
Connectivity	Sparse	High	Sparse	?	??

*No clear winner,*  
**co-design of hardware and application maximizes performance**



# Implementation Tradeoffs

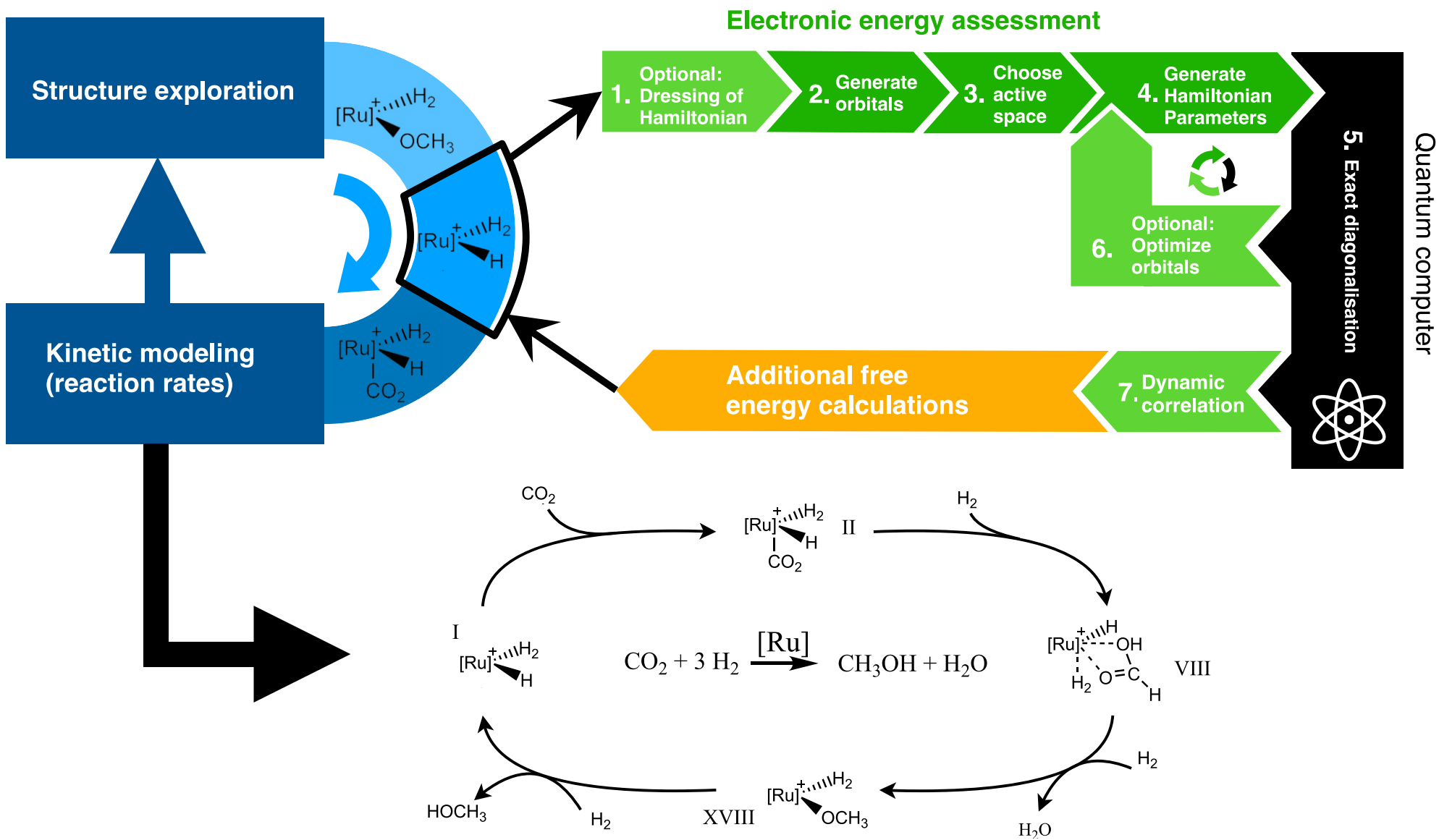
## Quantum computing enhanced computational catalysis

Vera von Burg<sup>1</sup>, Guang Hao Low<sup>2</sup>, Thomas Häner<sup>3</sup>, Damian S. Steiger<sup>3</sup>, Markus Reiher<sup>1,\*</sup>,  
Martin Roetteler<sup>2</sup> and Matthias Troyer<sup>2,†</sup>

<sup>1</sup>Laboratorium für Physikalische Chemie, ETH Zürich, Vladimir-Prelog-Weg 2, 8093 Zürich, Switzerland

<sup>2</sup>Microsoft Quantum, Redmond, Washington 98052, USA

<sup>3</sup>Microsoft Quantum, 8038 Zürich, Switzerland



Structure	Approach	$\alpha$ / Hartree	Terms	Qubits	Toffoli gates	Comments
FeMoco	Qubitization $H_{\text{DF}}$	300.5	$1.3 \times 10^6$	3600	$2.3 \times 10^{10}$	$\epsilon_{\text{in}} = 1$ mHartree
	Qubitization $H_{\text{DF}}$	296.9	$2.8 \times 10^5$	3600	$1.22 \times 10^{10}$	Optimistic $\epsilon_{\text{in}} = 73$ mHartree
	Trotterization $H$ [11]	–	–	142	$1.5 \times 10^{14}$	Optimistic Trotter number
	Qubitization $H$ [22]	$9.9 \times 10^3$	$4.4 \times 10^5$	5100	$2.3 \times 10^{11}$	Truncation evaluated by CCSD
	Qubitization $H_{\text{CD}}$ [22]	$3.6 \times 10^4$	$4.0 \times 10^5$	3000	$1.2 \times 10^{12}$	Truncation evaluated by CCSD
VIII	Qubitization $H_{\text{DF}}$	425.7	$2.5 \times 10^6$	4600	$4.6 \times 10^{10}$	$\epsilon_{\text{in}} = 1$ mHartree
	Qubitization $H$	$1.1 \times 10^4$	$2.2 \times 10^6$	11000	$9.3 \times 10^{11}$	$\epsilon_{\text{in}} = 1$ mHartree
	Qubitization $H_{\text{CD}}$	$4.2 \times 10^4$	$1.3 \times 10^6$	5800	$2.1 \times 10^{12}$	$\epsilon_{\text{in}} = 1$ mHartree

“Quantum computing enhanced computational catalysis”  
[arXiv:2007.14460](https://arxiv.org/abs/2007.14460)

# Common **Misconceptions** about QC Hardware

- **More qubits = better quantum computer**
  - The “length” of the computation you can run is equally important
  - Also, operation error rate needs to reduce as the system size increase, otherwise marginal value decreases as you add more qubits
- **Longer coherence time = better quantum computer**
  - Energy scale is essential to compute the “effective” computation time
  - Coherence time / operation time  $\approx$  length of computation
- **As long as the quantum computer is “universal” it will be useful for something!**
  - There are many paths to a useless Quantum Computer
- **All computations that are intractable with classical computers are high-value**
  - Many have very little to no-value

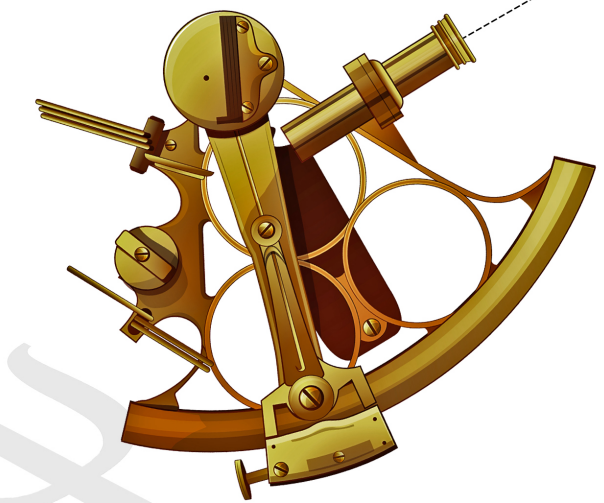
# Application Readiness

# Current Gap Between Hardware and Applications

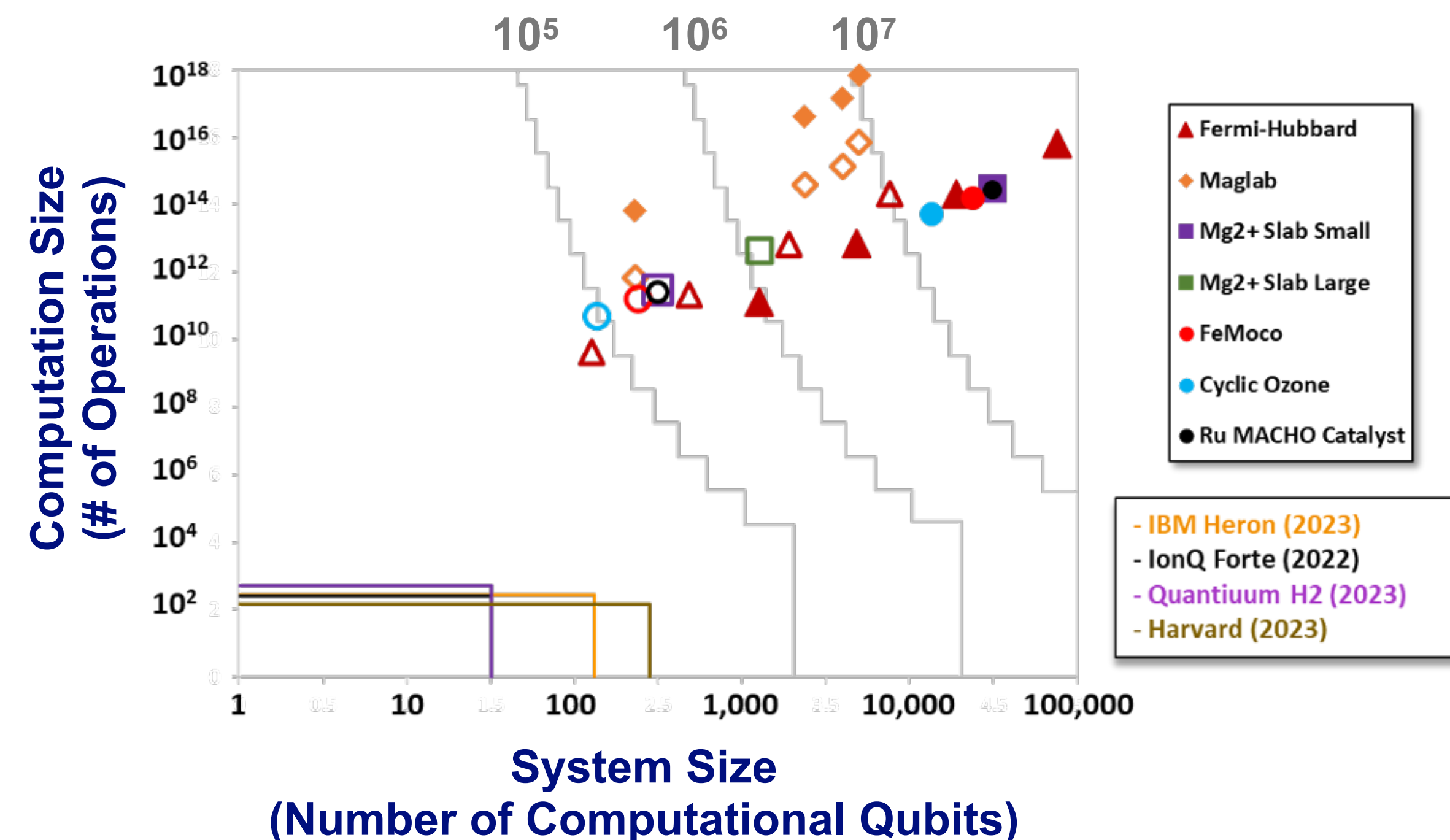
- What will it take to achieve *high-impact* quantum computing applications?
- Very limited understanding...
- DARPA's Quantum Benchmarking program is at the bleeding edge
- Preliminary 2023 Findings (right)



Joe Altepeter



Quantum  
Benchmarking



# Who will win the Quantum Computing race?

*I have no idea!*

*Everyone has a plausible pitch  
for why their approach is best*



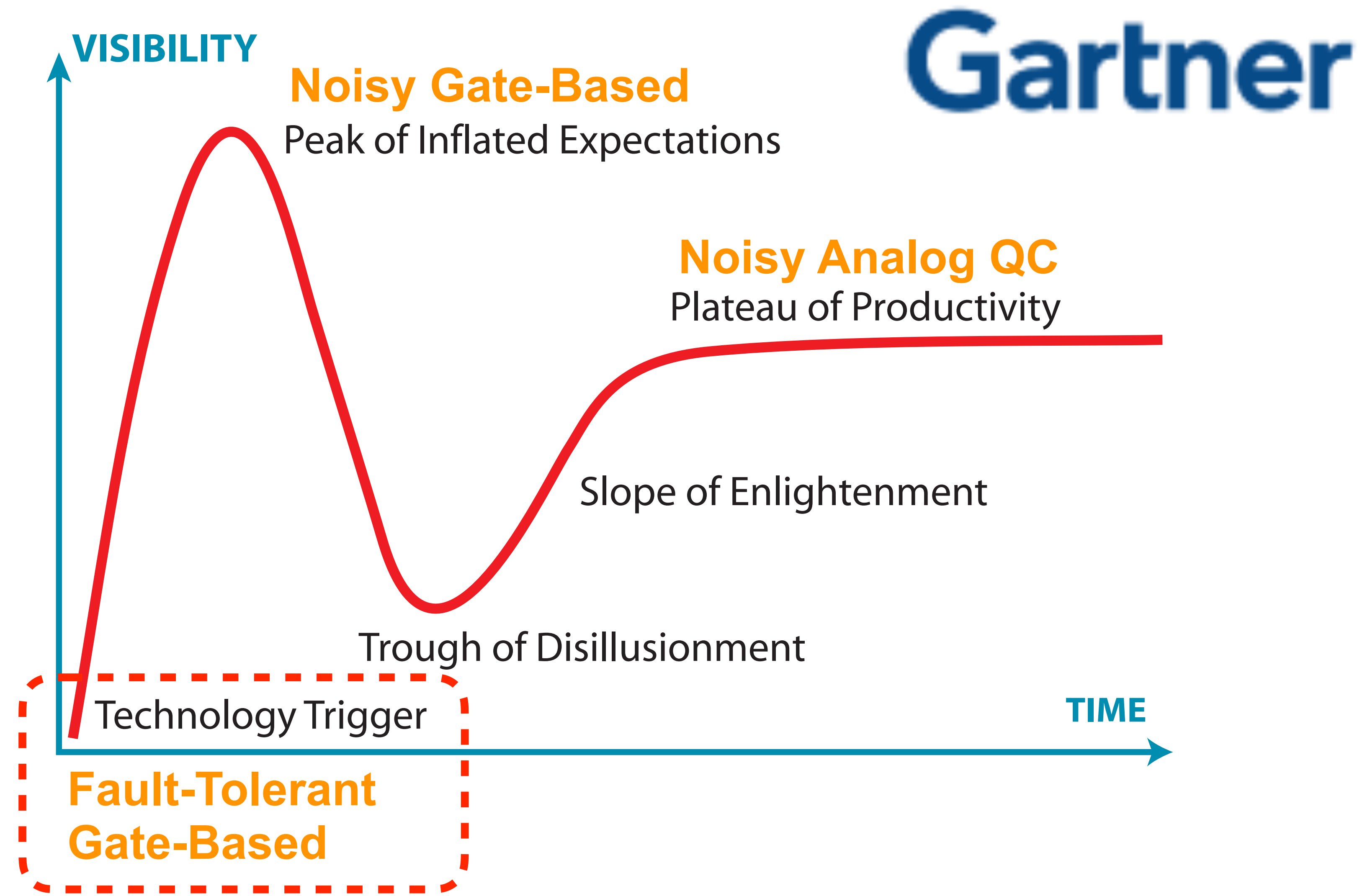
# Technology Stage of Quantum Computing Models

Gartner's Technology Hype Cycle

How long before we have a very large and useful Fault-Tolerant quantum computer?

12 months ago most folks would say “10-15 years”

Today it seems much sooner (2026-2030)



# Thanks!

# Some Public FTQC Roadmaps

- IBM
  - 200 logical qubits by 2029
  - 100M Gates
- Infleqtion
  - 100 logical qubits by 2028
  - 1-100M Gates
- QuEra
  - 100 logical qubits by **2026**
  - Gates?

